



**Out-of-School Time Enrichment Curricula Used By
The Children's Aid Society**

Literacy

AfterSchool KidzLit

Tel: 1- 800-666-7270; **Website:** www.devstu.org

Contact: Megan Weber, Manager of After School

~~ A research-based K-8 program that uses great books and engaging activities to make reading come alive after school. The program, which includes 120 values-rich books and a leader's guide for each book, increases children's motivation to read while building literacy skills. The Children's Aid Society uses this as one of our two core literacy programs in our after school programs (the other is Foundations).

The Comic Book Project

Tel 718-263-6377 **Website:** <http://www.edpath.org/>

Contact: Dr. Michael Bitz, Director

~~ The Comic Book Project is an arts-based literacy and learning initiative. Through the Project, children in grades 2-12 forge an alternative pathway to literacy by writing, developing, and designing original comic books on a designated theme.

Defined Mind Vocabulary Accelerator

Tel: 1-917-574-5688 **Website:** www.defmind.com

Contact: Keith London, CEO, Exec. Producer

~~Vocabulary **Accelerator** consists of a CD of 12 real songs from a variety of genres, including hip-hop and rock, coupled with a comprehensive study guide that exercises students' grasp of the song's key words. Encompassing over 300 "SAT" words, the CD and study guide take advantage of music's appeal, and use lyrical and musical contexts to increase students' retention of the key words' definitions and usage.

Foundations

Tel: 1- 888-977-KIDS; **Website:** www.foundations-inc.org

Contact: Claudia Weisburd, Executive Director for After School and Community Education

~~Afterschool Style Guides provide activities and projects for learning, skills, and development, coupled with targeted tools for high quality implementation and follow-up. Easy to use and based on resources most programs have or can readily access.

Mathematics

AfterSchool KidzMath

Tel: 1- 800-666-7270; **Website:** www.devstu.org

Contact: Megan Weber, Manager of After School

~~ A hands-on, research-based K-6 mathematics program designed specifically for out-of-school time. Through cooperative math games and literature-based activities, the program increases children's enjoyment of mathematics, their mathematical understanding and skills, and their ability to work with others.

Cyberchase

Tel: 1- 212-560-2023/(877) 290-9912; **Website:** www.pbskidsgo.org/cyberchase

Contact: Natalie Gabrelian, Cyberchase Program Director

~~ CYBERCHASE, the math mystery cartoon series seen daily on PBS KIDS GO! engages kids 8-11 in the fun and challenge of mathematics and problem-solving. The fun continues with a popular Website, educational materials, and national outreach. After School staff gets trained to lead interactive workshops that allow kids to build on concepts introduced in the series. Materials available for **FREE** while supplies last!

Figure This!

Tel: 1-202-667-0901; **Website:** www.figurethis.org

~~ Fun and challenging math problems, based on the NCTM standards, designed to help middle school students strengthen higher-order math skills. **FREE!**

Junior Achievement

Tel: 1- 212-907-0053; **Website:** www.ja.org

Contact: Lisa Richmond, Senior Director, Education

~~ Jr. Achievement uses hands-on experiences to help young people in grades K-12 understand the economics of life. Developmentally appropriate activity modules cover basic concepts of business and economics, how education is relevant to the workplace, career exploration, personal finance and how best to prepare for one's educational and professional future. **FREE!**

The Math Explorer

Tel: 1- 800-666-7270; **Website:** www.devstu.org

Contact: Megan Weber, Manager of After School

~~ The Math Explorer comprises a book and a kit—everything a leader needs to implement 23 engaging, standards-based math activities (for up to 30 kids). This program, geared towards middle-school youth, was created by the [Exploratorium](#), San Francisco's nationally recognized leader in inquiry-based, hands-on education.

24 Game

Tel: 1- 800-242-4542; **Website:** www.24game.com

~~ A fun math game that reinforces basic skills, mental mathematics, problem solving, pattern sensing, concentration and critical thinking. Available in levels K-12.

Science

Dragonfly Quest: Discovery at Every Turn

Boys and Girls Clubs of America

Tel: (404) 487-5986; **Website:** www.bgca.org

Contact: Erica Saxby, Director, Education Programs

~~ Dragonfly Quest shows Club members ages 10-15 how to conduct their own investigations using the scientific method.

The Exploratorium

Tel: (415) 397-5673; **Website:** www.exploratorium.edu

Contact: Kurt E. Feichtmeir, General Manager, Learning Tools

~~ The Exploratorium is San Francisco's nationally recognized museum of science, art and human perception. The museum has been online since 1993, and its website contains over 18 thousand [award-winning](#) Web pages exploring hundreds of different topics, including free math and science activities available for download. The museum's online store offers hands-on activity kits, curricula, books and games.

Girls Inc. Operation SMART (Science, Math & Relevant Technology)

Tel: 1- 800-374-4475; **Website:** www.girlsinc.org

~~ Operation SMART is an informal education program for girls 9-11 designed to stimulate girls' interest in science, math and technology. The program offers hands-on, participatory activities that involve girls in the process of inquiry, builds their confidence, and encourages them to think about pursuing nontraditional jobs and careers.

The Science Explorer

Tel: 1- 800-666-7270; **Website:** www.devstu.org

Contact: Megan Weber, Manager of After School

~~ The Science Explorer comprises a book and a kit—everything a leader needs to implement more than 30 engaging science activities with up to 40 kids. The Science Explorer program was created by the [Exploratorium](#), San Francisco's nationally recognized leader in inquiry-based, hands-on education.

World In Motion

Tel: 1-724-772-8514

Contact: Kathleen O'Connor Byrnes, K-12 Program Manager for SAE International

~~ Hands-on engineering design program for grades 4-6, in which children are challenged to build three toys: a balloon-powered car, a fan-powered sailboat and a rubber band-powered rolling toy. All challenges allow children to explore science, math and technology. The program is free and all materials, for up to 34 children, are included.

Multicultural/Music

Putumayo "World Playground: A Musical Adventure For Kids"

Tel: 1- 800-995-9588; **Website:** www.putumayo.com

Contact: Putumayo, New York

~~ Multicultural education curriculum incorporating world music.

LifeSkills/Youth Leadership

Adventures in Peacemaking

Tel: (212) 870-3318; **Website:** www.esrnational.org

Contact: Lillian Castro, Director

~~Adventures in Peacemaking, designed by Educators for Social Responsibility (ESR) and Project Adventure, is an after school curriculum that uses stories, games, puppets, arts and crafts and music to teach children skills such as expressing their feelings in healthy ways, cooperating in a group and working out their differences without fighting or name-calling.

The Boys and Girls Clubs of America

Tel: 1-404-487-5700; **Website:** www.bgca.org

Contact: Erica Saxby, Director, Education Programs

~~ BGCA Program Services offers a wide array of youth development and youth leadership curricula for Boys and Girls Clubs affiliates, including "Passport to Manhood," a very good rites-of-passage program for 11-13 year old boys, and a version for girls called "Smart Girls."

In The Mix

Tel: Tel (212) 684-3940 or (800) 597-9448; **Website:** <http://www.pbs.org/inthemix>

~~Videos by young people for young people on topics of interest to young people such as teen immigrants, self-image and cliques. The videos come with lesson plans and discussion guides, including book recommendations that tie-in to the themes of the videos.

Overcoming Obstacles

Tel: (212) 406-7488; **Website:** www.overcomingobstacles.org

Contact: Matthew Damm, Director of Professional Development

~~ A life skills curriculum for middle and high school youth that helps young people make reasoned decisions, set and meet goals, communicate effectively, learn conflict resolution, and develop sound study skills. The activities incorporate and help youth build stronger literacy skills.

Project Adventure

Tel: 1- 978-524-4500; **Website:** www.pa.org

~~ An "Adventure Education" program (both recreational and academic based models available) that helps children build self-esteem and strengthen their social, teamwork and leadership skills.